

INFOB3TC – Exam

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Monday, 13 December 2010, 10:30–13:00

Preliminaries

- The exam consists of 5 pages (including this page). Please verify that you got all the pages.
- Write your **name** and **student number** on all submitted work. Also include the total number of separate sheets of paper.
- For each task, the maximum score is stated. The total amount of points you can get is 90.
- Try to give simple and concise answers. Write readable. Do not use pencils or pens with red ink.
- You may answer questions in Dutch, English, or Swedish.
- When writing Haskell code, you may use Prelude functions and functions from the *Data.List*, *Data.Maybe*, *Data.Map*, *Control.Monad* modules. Also, you may use all the parser combinators from the *uu-tc* package. If in doubt whether a certain function is allowed, please ask.

Good luck!

Context-free grammars

1 (10 points). Let $A = \{x, y\}$. Give context-free grammars for the following languages over the alphabet A :

(a) $L_1 = \{w \mid w \in A^*, \#(x, w) = \#(y, w)\}$

(b) $L_2 = \{w \mid w \in A^*, \#(x, w) > \#(y, w)\}$

Here, $\#(c, w)$ denotes the number of occurrences of a terminal c in a word w . •

Grammar analysis and transformation

Consider the following context-free grammar G over the alphabet $\{a, b\}$ with start symbol S :

$$\begin{aligned} S &\rightarrow Sab \mid Sa \mid A \\ A &\rightarrow aA \mid aS \end{aligned}$$

2 (5 points). Is the word $aababab$ in $L(G)$? If yes, give a parse tree. If not, argue informally why the word cannot be in the language. •

3 (10 points). Simplify the grammar G by transforming it in steps. Perform as many as possible of the following transformations: removal of left recursion, left factoring, and removal of unreachable productions. •

New parser combinators

4 (4 points). A price in dollars can be written in two ways: \$10, or 10\$. So the currency may appear either before, or after the amount. Write a parser combinator *beforeOrAfter* that takes two parsers p and q as argument, and parses p either before or after q :

$$\text{beforeOrAfter} :: \text{Parser Char } a \rightarrow \text{Parser Char } b \rightarrow \text{Parser Char } (a, b)$$

5 (6 points). Binding constructs are used in many languages, here are some examples: •

$$\begin{aligned} x &:= 3 \\ (x, y) &\leftarrow \text{pairs} \\ f &= \lambda x \rightarrow x \end{aligned}$$

A binding consists of a pattern to the left of a binding token, and then a value to which the pattern is bound. I want to define a parser *pBind* that parses such bindings. *pBind* takes a parser for patterns, a parser for the binding token, and a parser for the value to which the pattern is bound, and returns the pair of values consisting of the pattern and the value. For the above examples, this would be $(x, 3)$, $((x, y), \text{pairs})$, and $(f, \lambda x \rightarrow x)$, respectively. Define the parser *pBind*. •

An efficient choice combinator

6 (10 points). The choice parser combinator is defined by

$$\begin{aligned} \langle | \rangle &:: \text{Parser } s \ a \rightarrow \text{Parser } s \ a \rightarrow \text{Parser } s \ a \\ (p \langle | \rangle q) \ xs &= p \ xs \ ++ \ q \ xs \end{aligned}$$

The $++$ in the right-hand side of this definition is a source of inefficiency, and might lead to rather slow parsers. We will use a standard approach to removing this efficiency: replace append ($++$) by composition (\cdot). To do this, we need to turn our parser type into a so-called accumulating parser type. The new parser type looks as follows:

$$\text{type } \text{AccParser } s \ a = [s] \rightarrow [(a, [s])] \rightarrow [(a, [s])]$$

Define the parser combinators *symbol* and $\langle | \rangle$ using the *AccParser* type:

$$\begin{aligned} \text{symbol} &:: \text{Char} \rightarrow \text{AccParser } \text{Char} \ \text{Char} \\ \langle | \rangle &:: \text{AccParser } s \ a \rightarrow \text{AccParser } s \ a \rightarrow \text{AccParser } s \ a \end{aligned}$$

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Parsing polynomials

In secondary school mathematics you have encountered polynomials. A polynomial is an expression of finite length constructed from variables and constants, using only the operations of addition, subtraction, multiplication, and non-negative integer exponents. Here are some examples of polynomials: $x + 2$, $x^2 + 3x - 4$, $(x + 2)^2$, and $x^5 - 2y^7 + z$. In this exercise, you will develop a parser for polynomials.

Since it is hard to represent superscripts in a string, we assume that before the above polynomials are parsed, they are transformed into the following expressions: $x+2$, x^2+3x-4 , $(x+2)^2$, and x^5-2y^7+z . So integer exponents are turned into normal constants preceded by a \wedge .

Here is a grammar for polynomials with start symbol P :

$$\begin{array}{l} P \rightarrow \text{Nat} \\ \quad | \text{Identifier} \\ \quad | P+P \\ \quad | P-P \\ \quad | PP \\ \quad | P^\wedge \text{Nat} \\ \quad | (P) \end{array}$$

Polynomials can be composed from constant naturals (described by means of the non-terminal *Nat*), variables (identifiers, described by means of the nonterminal *Identifier*), by using addition, subtraction and multiplication (which is invisible), by exponentiation with a natural number, and parentheses for grouping.

A corresponding abstract syntax in Haskell is:

```
data P = Const Int
      | Var   String
      | Add  P P
      | Sub  P P
      | Mul  P P
      | Exp  P Int deriving Show
```

7 (5 points). Is the context-free grammar for polynomials ambiguous? Motivate your answer. ●

8 (10 points). Resolve the operator priorities in the grammar as follows: exponentiation (\wedge) binds stronger than (invisible) multiplication, which in turn binds stronger than addition $+$ and subtraction $-$. Furthermore, multiplication, addition and subtraction associate to the left. Give the resulting grammar. ●

9 (10 points). Give a parser that recognizes the grammar from Task 8 and produces a value of type P :

```
parseP :: Parser Char P
```

You can use *chainl* and *chainr*, but if you want more advanced abstractions such as *gen* from the lecture notes, you have to define them yourself. You may assume that spaces are not allowed in the input. Remember to not define left-recursive parsers. ●

10 (10 points). Define an algebra type and a fold function for type P . ●

11 (5 points). A constant polynomial is a polynomial in which no variables appear. So $4 + 2^2$ is constant, but $x + y$ and $x^2 - x^2$ are not.

Using the algebra and fold, determine whether or not a polynomial is constant:

```
isConstant :: P → Bool
```

12 (5 points). Using the algebra and fold (or alternatively directly), define an evaluator for polynomials: ●

```
evalP :: P → Env → Int
```

The environment of type Env should map free variables to integer values. You can either use a list of pairs or a finite map with the following interface to represent the environment:

```
data Map k v — abstract type, maps keys of type k to values of type v
empty :: Map k v
```

(!) :: Ord k => Map k v -> k -> v
insert :: Ord k => k -> v -> Map k v -> Map k v
delete :: Ord k => k -> Map k v -> Map k v
member :: Ord k => k -> Map k v -> Bool
fromList :: Ord k => [(k, v)] -> Map k v

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